

Rewritten by Gator:

VLIEGENIER: How to fly Reno – Introductory tutorial

This is a brief attempt to write a guide for a 1 lap race in the unlimited class.

For all the grey haired pilots out there (Sorry ladies, you are beautiful and we DO need more women pilots) this is how I do it and am still trying to go faster. I trust that this helps.

From the countdown at the start, first dive to the area that looks like a fork in the road and boost at the same time.

(use your boost sparingly as taps conserve it, and give the same effect as holding it down). Aim for the 2nd pylon (the one just beyond the green one) and introduce a bit of bank (not too steep) and boost as you begin your turn. You will find that anything over 15 degrees of bank will significantly drop your airspeed, so try to keep your turns gradual keeping your speed up. If you do turn sharply, tap the boost simultaneously to maintain your speed. This is a good practice to follow for all your turns. Tap the boost going into the turn. Avoid sharp changes in control inputs. This will also slow you down, and at high speed will cause you to porpoise (up and down like dolphins jumping in the ocean).

As you approach top speed (around 580mph) stop using any boost. It will simply waste the boost and not provide any additional speed. The less control inputs you use, the higher your speed will be. As rudder and elevator do provide sharper control, they also introduce drag and slow you down. So the trick is to use minimal input of control surfaces, while at the same time maintaining your altitude pylon height or lower, shallow banks and well-timed boost. Easy, right? ;-)

Use the final straight flight (Valley of Speed as it's affectionately known in Reno) to build up your boost for the final turns heading into the start / finish pylon. If you maintain just a small bit of height here, you can dive to gain some speed at the final pylon.

Hitting the ground, pylons or another aircraft (poor form) will cause you (and the other aircraft) to lose significant speed. You won't make many friends flying into other pilots.

If you have tricks or things you think will help our fellow gaming pilots, please share them on this site. It's why I created it. If you want to reach me directly, you can use the e-mail link on this page, or SKYPE at Jo (Vliegenier), or the logbook on this site.

Thank you for participating.